

HK SHOOTERS 主辦

BANG BANG CUP R2

IPSC Action Air Club Match 2025

17 -19 Oct 2025
Course Of Fire

Sponsored by

BANG BANG AIRSOFT 全力贊助

**BANG
BANG**
TACTICAL GEAR AND SUPPLY

ALFA

**DOUBLE ALPHA
ACADEMY**

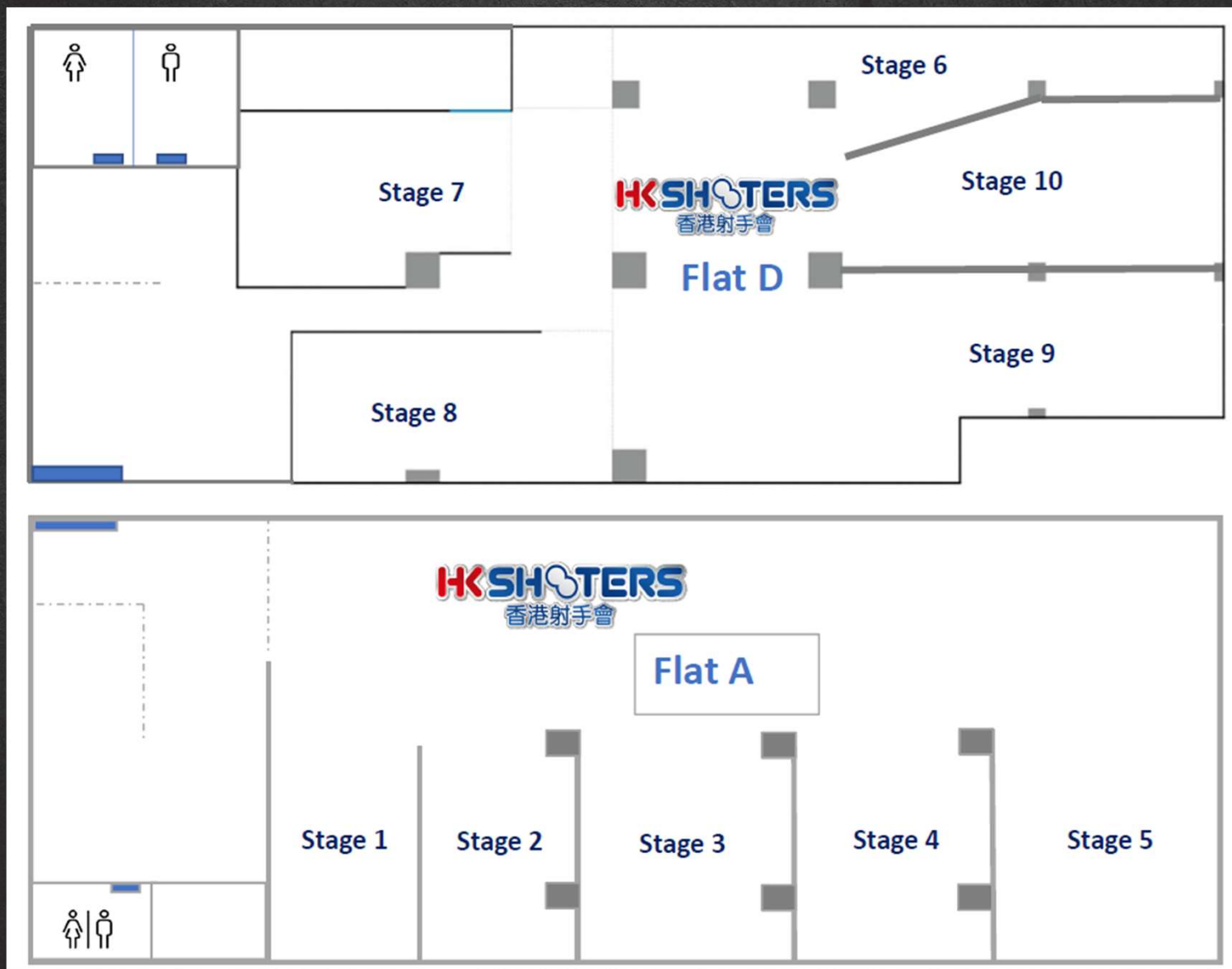
Cerakote
CERAMIC COATINGS
BANG BANG AIRSOFT

▲ **MASTERLENZ**

OSIGHT

HOLOSUN

DR.B.LACK



STAGE 1

COF Type: Medium

Round: 15+1 Points: 75

Targets:

- 5 IPSC Paper Targets
- 2 IPSC Paper NS Targets
- 5 IPSC Popper/Plates

Gun condition: Gun loaded, chamber loaded

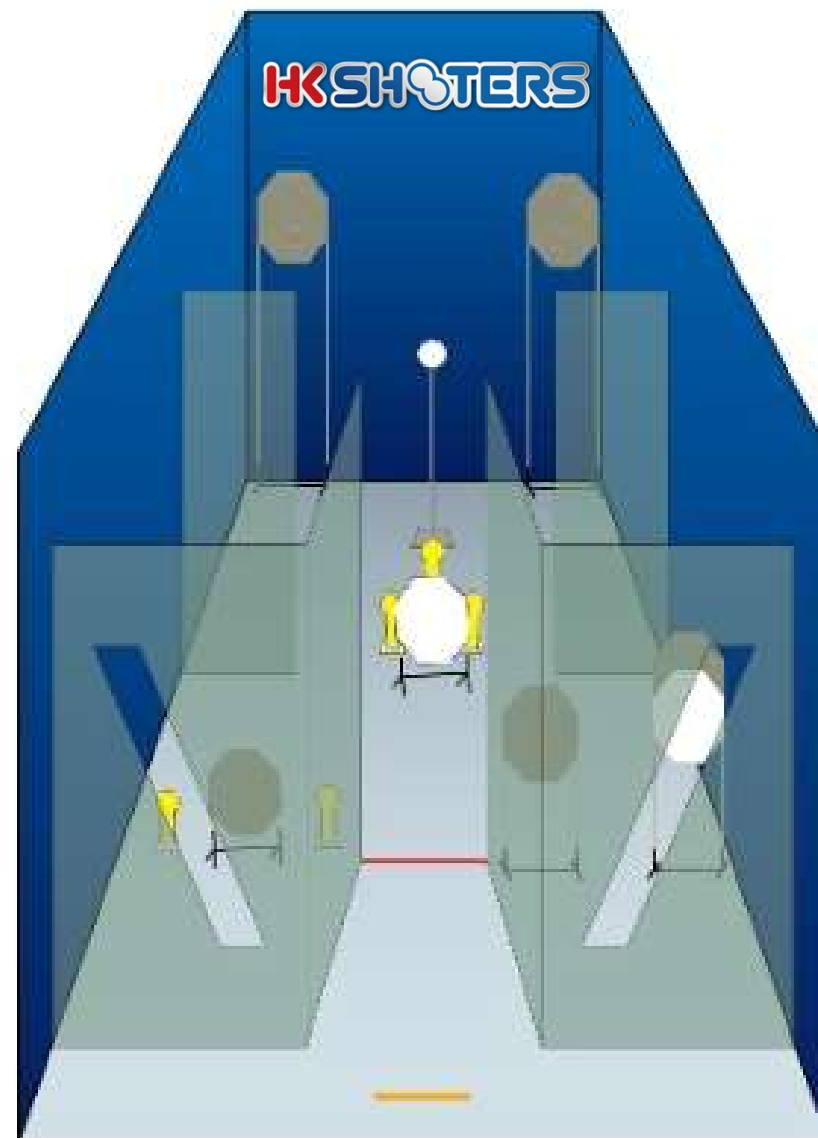
Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets within shooting area in any order

Remarks: Shoot with strong hand only, otherwise 1 procedure penalty for each shot



STAGE 2

COF Type: Short

Round: 12+1 Points: 60

Targets:

- 4 IPSC Paper Targets
- 0 IPSC Paper NS Targets
- 4 IPSC Popper/Plates

Gun condition: Gun loaded, chamber empty, put on table as marked

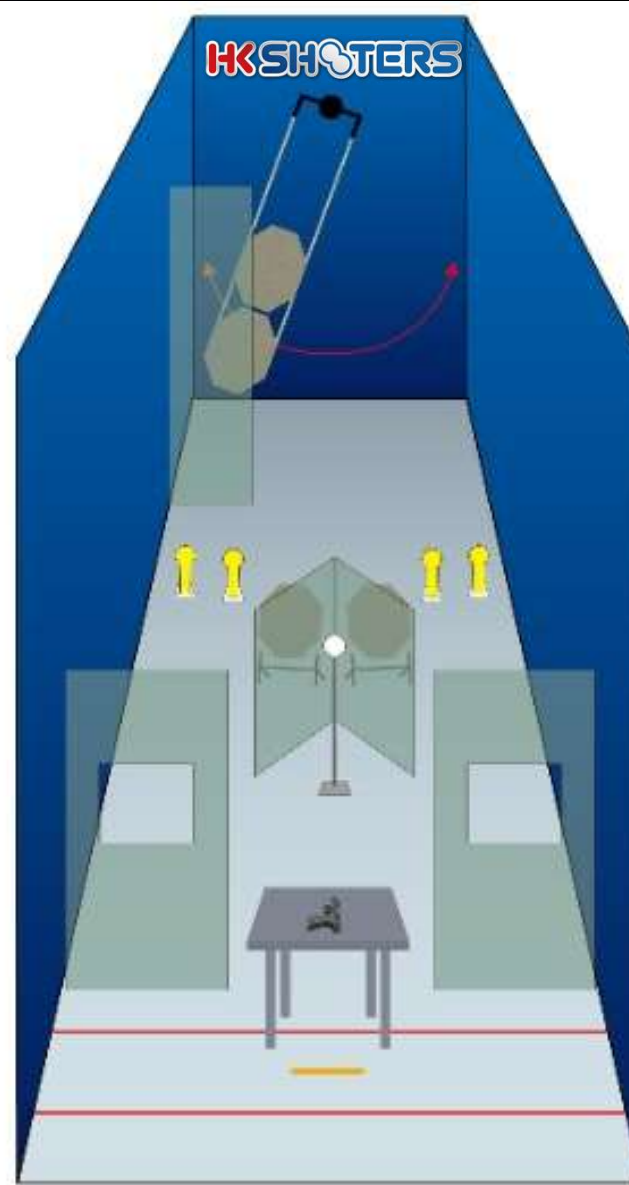
Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets within shooting area in any order

Remarks: Swinging targets will be activated when the gun is picked up



STAGE 3

COF Type: Medium

Round: 24+1 Points: 120

Targets:

- 8 IPSC Paper Targets
- 2 IPSC Paper NS Targets
- 8 IPSC Popper/Plates

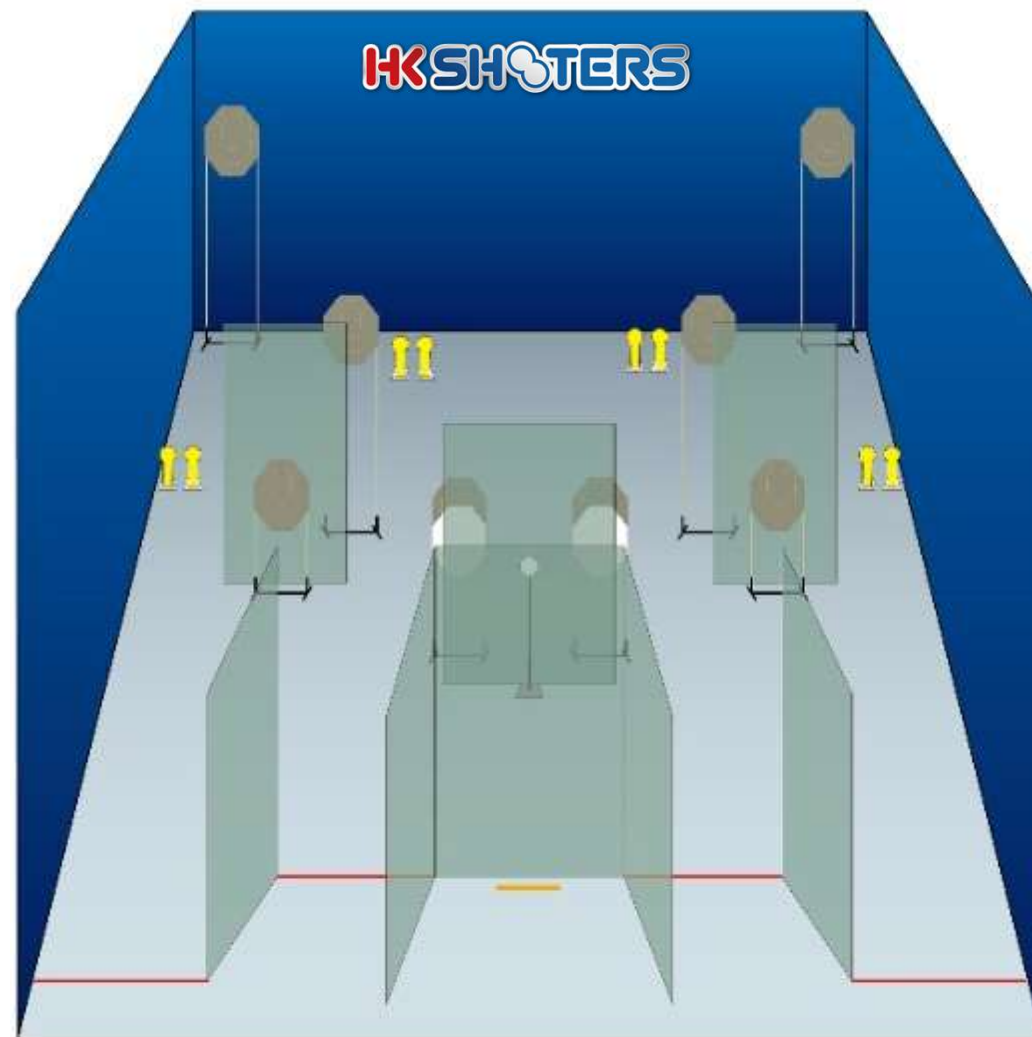
Gun condition: Gun loaded, chamber loaded

Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order



STAGE 4

COF Type: Long

Round: 31+1 Points: 155

Targets:

- 11 IPSC Paper Targets
- 3 IPSC Paper NS Targets
- 9 IPSC Popper/Plates

Gun condition: Gun loaded, chamber loaded

Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order

Remarks: Use hand only to push window



STAGE 5

COF Type: Medium

Round: 18+1 Points: 90

Targets:

- 8 IPSC Paper Targets
- 2 IPSC Paper NS Targets
- 2 IPSC Popper/Plates

Gun condition: Gun loaded, chamber empty, all mags and gun on cart

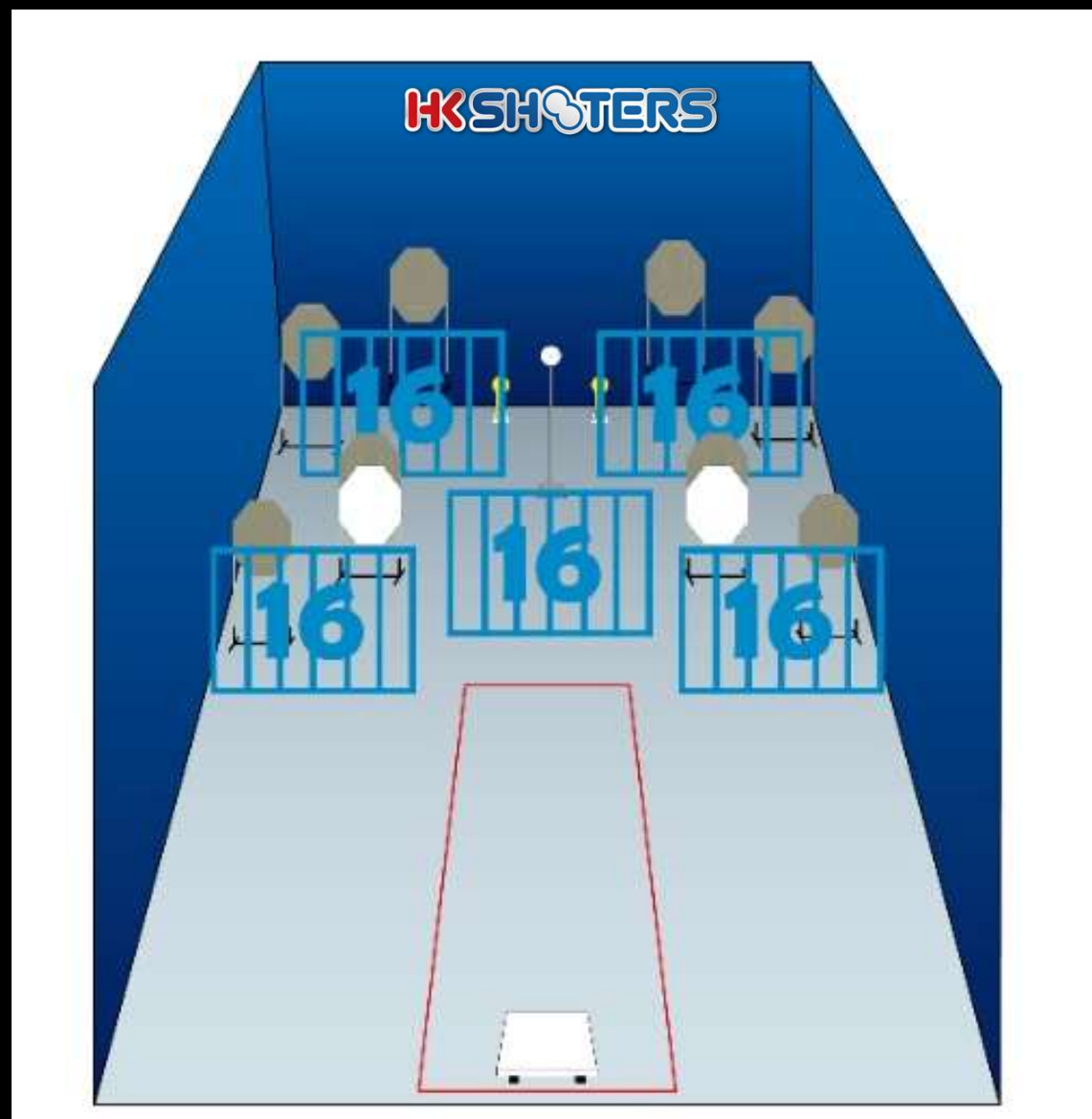
Start position: Kneel on (moving) cart, both hands holding handle

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order

Remarks: Both knees touch the cart during the whole procedure , otherwise 1 procedure penalty per shot



STAGE 6

COF Type: Short

Round: 10+1 Points: 50

Targets:

- 3 IPSC Paper Targets
- 0 IPSC Paper NS Targets
- 4 IPSC Popper/Plates

Gun condition: Gun loaded, chamber loaded

Start position: Toes on mark

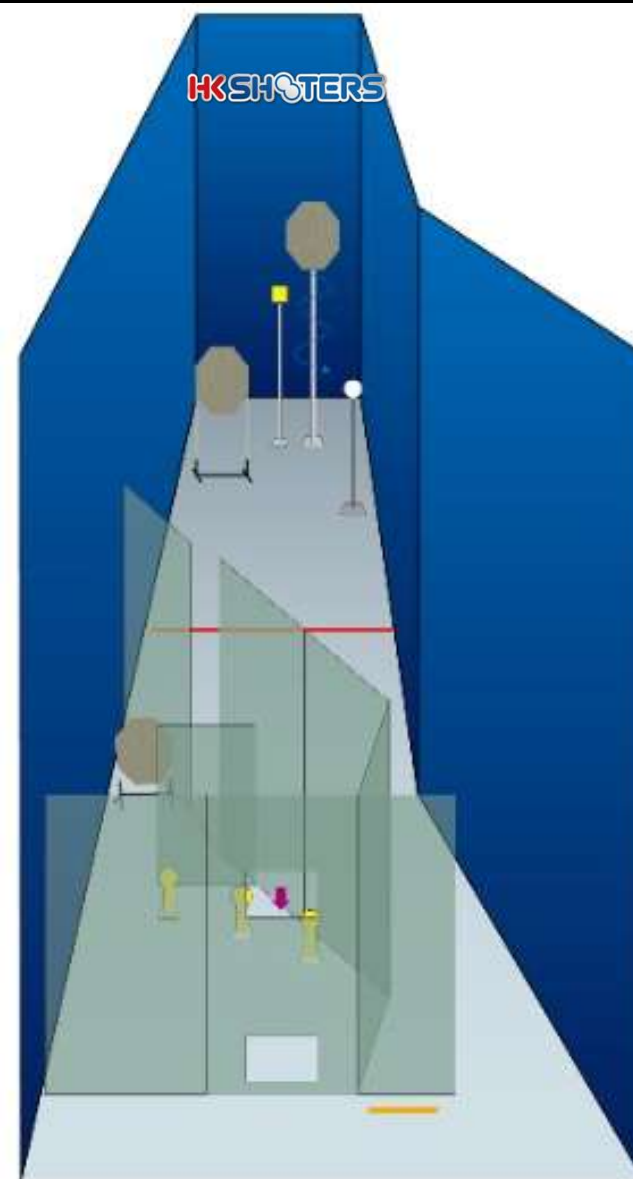
Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order

Remarks:

1. Kick bottom door to activate upper window
2. Hit small plate to activate turning target



STAGE 7

COF Type: Medium

Round: 15+1 Points: 75

Targets:

- 6 IPSC Paper Targets
- 1 IPSC Paper NS Targets
- 3 IPSC Popper/Plates

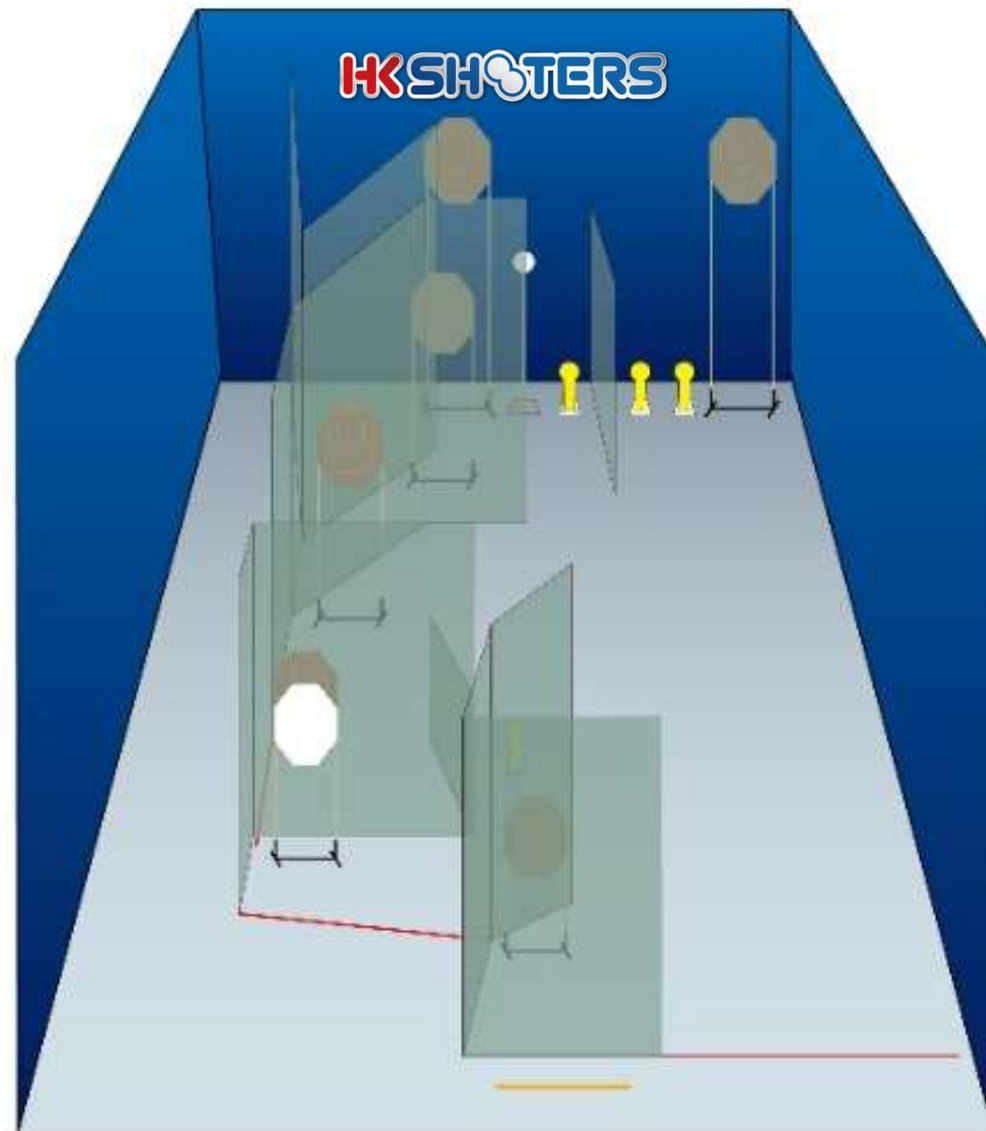
Gun condition: Gun loaded, chamber loaded

Start position: Toes on mark, hands by side, stand relax facing down range

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order



STAGE 8

COF Type: Medium

Round: 16+1 Points: 80

Targets:

- 6 IPSC Paper Targets
- 3 IPSC Paper NS Targets
- 4 IPSC Popper/Plates

Gun condition: Gun loaded, chamber loaded

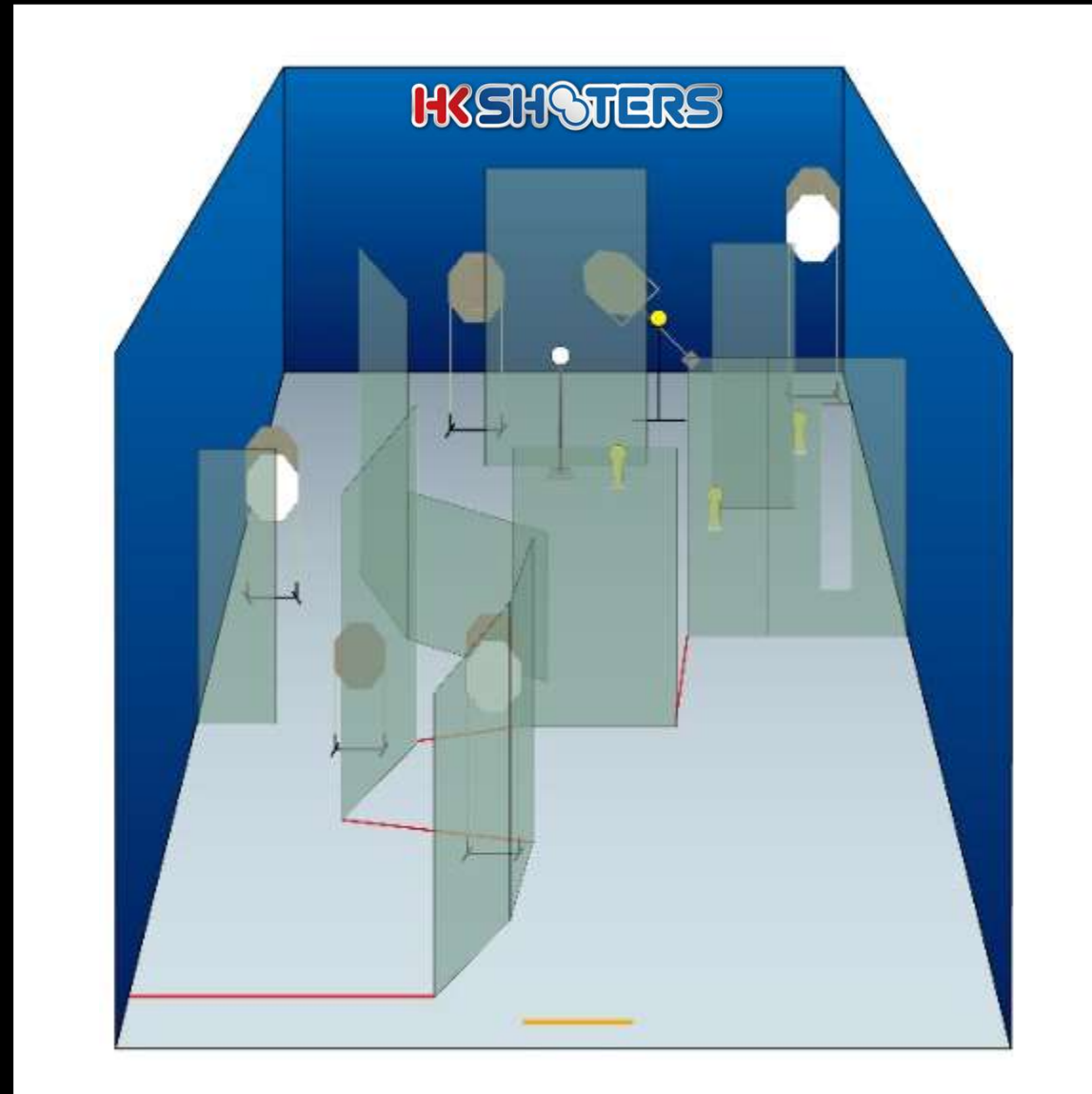
Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order

Remarks: Hit small plate to activate swinging target



STAGE 9

COF Type: Long

Round: 30+1 Points: 150

Targets:

- 11 IPSC Paper Targets
- 3 IPSC Paper NS Targets
- 8 IPSC Popper/Plates

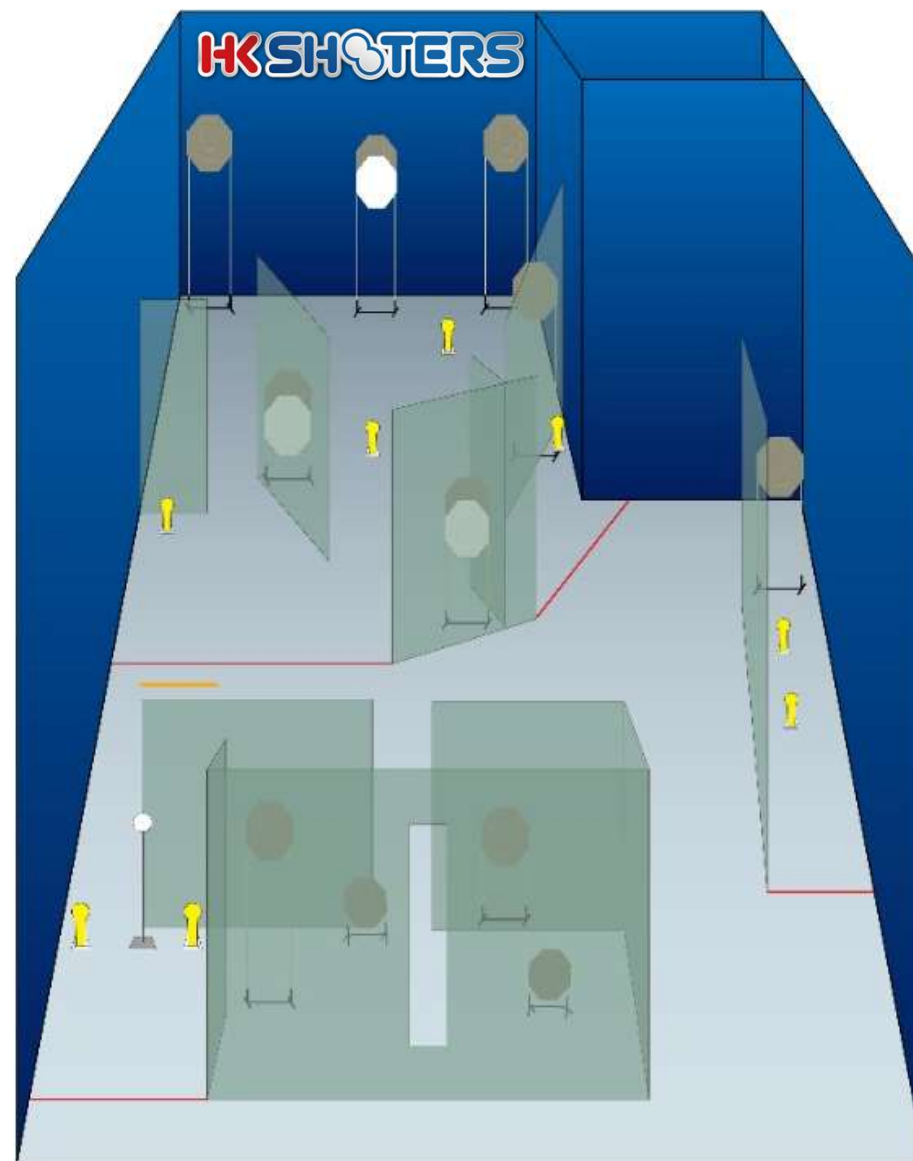
Gun condition: Gun loaded, chamber loaded

Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order



STAGE 10

COF Type: Long

Round: 28+1 Points: 140

Targets:

- 9 IPSC Paper Targets
- 2 IPSC Paper NS Targets
- 10 IPSC Popper/Plates

Gun condition: Gun loaded, chamber loaded

Start position: Toes on mark

Time start: Audible

Time Stop: Stop plate (SP)

Procedure: After audible signal, engage all targets in shooting area in any order

